

Pony Trouble

Setting:

The Queen Mare stomped her hoof down. Rose Petal broke the rules and, for the safety of everyone, the punishment is exile. The golden apples of the Queen's Mana Tree grant the users powerful magic, but only the Queen can safely control it. Until the magic has run its course, Rose is a danger to everyone. As Rose Petal's friends will you risk the danger of the wilds and comfort her? Or, is this your time to use the wild magic to your own ends? Did I forget to mention that you're all talking magical ponies?

The NPCs:

The Celestial Queen Mare is truly a black beauty with a mane and tail made of silvery stardust. She rules the Heartland with a sturdy hoof but she is no tyrant. Every pony in the land has a magical blaze either on their forehead or hind quarters. The CQM is no different and the mark she wears on her forehead is a snowflake.

Rose Petal is a strawberry filly with a white mane and tail. On her haunch is a magical blaze of a red rose in full bloom attached to a green stem with thorns. It has been said that romance is her magical power, but those that feel it are often pricked by its thorns. After eating a golden apple, Rose's magic will probably change.

Mojo and the Walking Hut are rumored to live in the Dragon Bog, which is certainly not a friendly place to graze. It is said that Mojo has as much power as the Queen. Mojo may be able to help, but he/she/it (no one knows for sure) is a fickle and mysterious creature.

The Stage:

The Redrock River bisects the Heartland, home of the herd. In the middle of the Heartland is Redford, the capital and largest city in the land. To the East, along the Midnight Trail, are the town of East Grazing and the Black Forest. To the West, along the Dusty Trail, are Westford, the Wild Wood, and the great desert. Heading North, along the rough terrain of the Vista Trail, is Newcastle which guards the mouth of Griffin's Gorge and the source of the Redrock River. Finally, taking the Eversummer Trail south will lead you to the Thistledown Ruins and the Dragon Bog.

Name: Amber

Details:



The palomino coloration has earned this pony a few blonde jokes. The blaze is a golden crystal.

Making friends is easy!

Have you tried laughing and playing?

I can make anything out of crystals.

I know hoof-fu.

stamp Just listen to me; I have a (crazy) plan.

While all ponies can use the magic of their blaze, sometimes they have an accident... or two.

Name: Freckles

Details:



A brown and white appaloosa with a streaked mane and tail. Freckle's blaze is a gear.

It's a rather simple design.

Logic trumps superstition.

I've got a gadget for that.

Friendship doesn't have to make sense.

Magic shmagic! Machines are the future.

That machine seems to have a life of its own.

Name: Horsefly

Details: Horsefly is black in color with a strange metallic green cast and a horsefly blaze.



Luckily, I brought my lucky charms.



Insects are our friends.



Born to fly!



You could say I have a different perspective.



Attention span of a gnat? Don't be so... oh... shiny.



Oh horse-feathers! Not again.

Name: Buckeye

Details: Buckeye has the coloration of a deer and a name-sake buckeye blaze.



Agile as a cat.



Still as a fawn, they can't see me.



I can make that jump.



Bravery has a name and it's me!



We have nothing to fear that I can't run away from.



A deer in the headlights? What are headlights?

Name: Stampede

Details: Stampede is a powerfully built pony with a pelt like smoke and a black arrow for a blaze.



Strong as a bull.



I've never let indecision stop me.



Charge!



Sometimes what you need is leverage.



All we need is brute force, talk is over-rated.



Go, go, go is easy. Whoa takes a little more time.

Name: _____

Details: _____

